Unit 3 Extensions

Students can play Memory with the plants and animal picture cards and the structure and function cards. Give them a set that has matches and they can mix them up and then spread them out. Students can take turns flipping over two cards. If they flip over a picture card and a structure function card that match, they will take the set.	Read <u>Don't Call Me Pig! A Javelina</u> <u>Story</u> . Students can discuss the structures they hear in the book and discuss how the javelina survives in the desert.	Students can choose one of the animals they have learned about and write a story about it moving to a different ecosystem. How would it survive in the new environment? What challenges would it face?
Students choose an animal from a different ecosystem (rainforest, arctic tundra, swamp) and research the structures and functions of that animal. They can write what structures help it live in that ecosystem.	Have students choose one of the plants/animals from the cards and do deeper research on that specific plant or animal. They can create a google slideshow with more images to further explain the structures of the plants/animals.	Students can write a more detailed description of their Ultimate Sonoran Desert Plant/Animal, If it is an animal, they can describe where they make their home, what they eat, and other facts about them. If it is a plant, they can explain how they spread their seeds, what insects may pollinate them, and/or the time of the year they bloom.

